

DAY CAMP WALKER

Requirements and Responsibilities:

The Den Walker shall be a man or woman 21 years of age or older of well-known good character and ability. The Den Walker shall:

- a. Be responsible to the Camp Director.
- b. Be responsible for your Den throughout the day, during and en route to activities. Share your spirit with your boys – it's contagious!
- c. Before and after the opening, please take attendance and inform the Camp Director of any boy who is absent.
- d. Assign 2 Denners (campers) each day to help. Denners will be responsible for leading the way from one area to the next and helping with any jobs that might need to be done.
- e. Check to see if any camper has special needs, i.e. medical, physical, learning
- f. Ensure each boy is released to only authorized adults. If a camper has not been picked up please bring him to the First Aid Station. If you are concerned about whom is picking up a camper. Escort the camper and adult to the camp director.
- g. Carry out duties assigned by the Camp Director.
- h. Assist and supervise the boys in the Den.
- i. Assist in program areas as needed so that boys make the most of their opportunities.
- j. Be concerned for Camper safety.
- k. Be knowledgeable of Cub Scout and Webelos Scout programs. Your main job at camp is to help your boys have fun, and to have fun yourself. Be a little crazy! Do funny things such as tell appropriate jokes, wear crazy hats, sing funny songs, etc. Instill a fun spirit! And remember that their welfare is your responsibility.
- l. Your next job is to get your boys to their program areas according to the schedule. One blast on the horn is the signal for the next activity. **YOU MAY LEAVE A PROGRAM AREA EARLY IF YOU FINISH THE ACTIVITY, BUT YOU MAY NOT TAKE YOUR DEN TO THE NEXT AREA BEFORE IT IS TIME.** It is very difficult for our program staff to finish an activity with 20 or more lively boys arriving before it is time! If you finish early, just go to your Den Area, or take a short walk. The program staff will admit you to their area at the appropriate time.
- m. Check your Den Roster each day, and keep an accurate record of attendance. You need to know who's here each day in order to keep track of everyone
- n. Prepare an evaluation of each area. Include likes, dislikes, needs, and program ideas that went well, and those that need improvement. Also include suggestions for next year's Day Camp.
- o. Please use the 'Buddy System' consistently. Bathroom runs, water breaks-anytime a Scout needs to leave your Den-they need to take a 'buddy' with them.
- p. You may get into the 'spirit' by dressing in costume, adding accessories, and thinking of simple games or activities for your Den that reflect the theme.